# **Eyal Nahum**

# **UX** Desinger

### **EXPERIENCE**

# **UX Designer & Researcher**

At Energy Team

Dec 2020 - Sep 2022

Mil'jobs - Mobile only app

A recruiting application for the Israeli army. Worked as a single UX Designer in a **Lean Design** process: research, design, test, and iterate. As a single UX\UI designer at this project I had to be very independent with my research and design, deliver in a tight schedule, and still preserve the necessary cooperation with the dev teams and stakeholders. I designed full, **pixel perfect UI** with an information structure that is based on my research, and fully **interactive prototypes** that were in use in the test stages.

### Zoharim 7.0 - Complex web system

A Complex web system of Control and Command for Israeli Navy Ships, with many different users. Worked in a team, and after half a year I became the UX **team leader.** I was meeting users and potential users very regularly, doing **research** on them (observations, surveys, interviews, etc.) and applying **user-tests** on them with the frames and Interactive prototypes.

#### **QA Engineer**

At Korentec Technologies + SmartNPI

Oct 2018 - Feb 2020 (Korentec) & Jan 2023 - Mar 2023 (SmartNPI)

As a manual QA engineer I was composing test-cases and ran test-cases on a Control and Command web software, as well as writing the STP and STD files.

#### **CIC Manager**

Israeli Navy

2015-2018

Full mandatory combat service in Flotilla-3 of Israeli navy.

My initial job was a Command & Control System operator, and I progressed in time to be a CIC manager. In 2016 I was the ship's excelling

soldier.

### COURSES I'VE TAKEN

- Introduce to UX by Tal Florentin (2020)
- Full UX course at "Bex Academy" (2021)
- Micro-copy course at "Nemala Studio" (Kinneret Ifrah) (2022)
- Udemy UX & Web Design Master Course: Strategy, Design, Development (2022)
- Udemy Adobe CC Masterclass: Photoshop, Illustrator, XD & InDesign\* (taking at the moment)

In addition, I'm fully high school graduated with a major in Computer Science.

#### PORTFOLIO

# **Eyal-UX.com**

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26 years old

Haifa, Israel

#### **Hard Skills**

Figma

Adobe PS+XD

CSS + HTTPS

UX Research

Design System

Usability Testing

Micro-Copy

Axure RP

# Frame Design



Hebrew English



#### **Soft Skills**

Work well in a team AND independently

Autodidact

Management skills

Pressure Handling

Credible

Problem-solving, Critical thinking,

Adaptability

## MORE ABOUT ME

I'm a pleasant guy, with a positive attitude and a creative mind.

Besides planning and making great products for users, I also play bass, hang with friends and play chess.

When I'm passionate about something - I'm all about it. I feel very satisfied when I know that I did my best - and that's what motivates me.